



Surfleet Primary School
Computing Curriculum Year A

	Autumn Term			Spring Term			Summer Term		
Reception / Year 1 / Year 2	Unit 1.1 Online Safety and Exploring Purple Mash	Unit 2.5 Effective Searching	Unit 1.4 Lego Builders	Unit 1.9 Technology outside school	Unit 1.2 Grouping & Sorting	Unit 2.6 Creating Pictures	Unit 1.8 Spreadsheets	Unit 1.7 Coding	Unit 2.1 Coding
Year 3 / 4	Unit 3.2 Online Safety	Coding	Unit 3.3 Spreadsheets	Unit 3.4 Touch Typing	Unit 3.5 Email	Unit 3.6 Branching databases	Unit 3.7 Simulations	Unit 3.8 Graphing	
Year 5 / 6	Unit 5.2 Online Safety	Coding		Unit 5.3 Spreadsheets	Unit 5.4 Databases	Unit 5.5 Game creator	Unit 5.6 3D Modelling	Unit 5.7 Concept Maps	

Work hard, Be Kind, Achieve



Surfleet Primary School

Computing Curriculum Year B

	Autumn Term			Spring Term			Summer Term		
Reception / Year 1 / 2	Unit 1.1 Online Safety and Exploring Purple Mash	Unit 1.5 Maze Explorers	Unit 2.4 Questioning	Unit 2.2 Online Safety	Unit 1.6 Animated Story Books	Unit 2.7 Making Music	Unit 2.3 Spreadsheets	Unit 1.3 Pictograms	Unit 2.8 Presenting Ideas
Year 3 / 4	Unit 4.2 Online Safety	Coding	Unit 4.3 Spreadsheets	Unit 4.4 Writing for different audiences	Unit 4.5 Logo	Unit 4.6 Animation	Unit 4.7 Effective Search	Unit 4.8 Hardware Investigators	
Year 5 / 6	Unit 6.2 Online Safety	Coding		Unit 6.3 Spreadsheets	Unit 6.4 Blogging	Unit 6.5 Text Adventures	Unit 6.6 Networks	Unit 6.7 Quizzing	

Work hard, Be Kind, Achieve